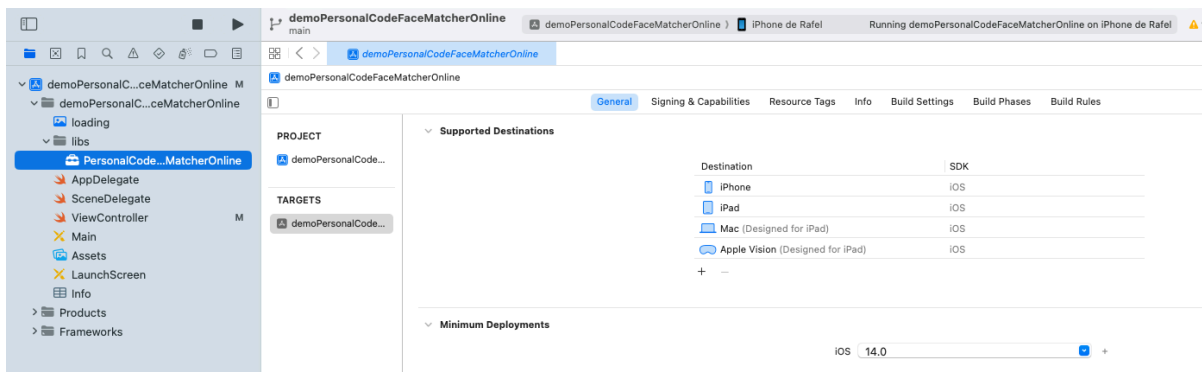Manual
SDK iOS

PC FACE MATCHER ONLINE
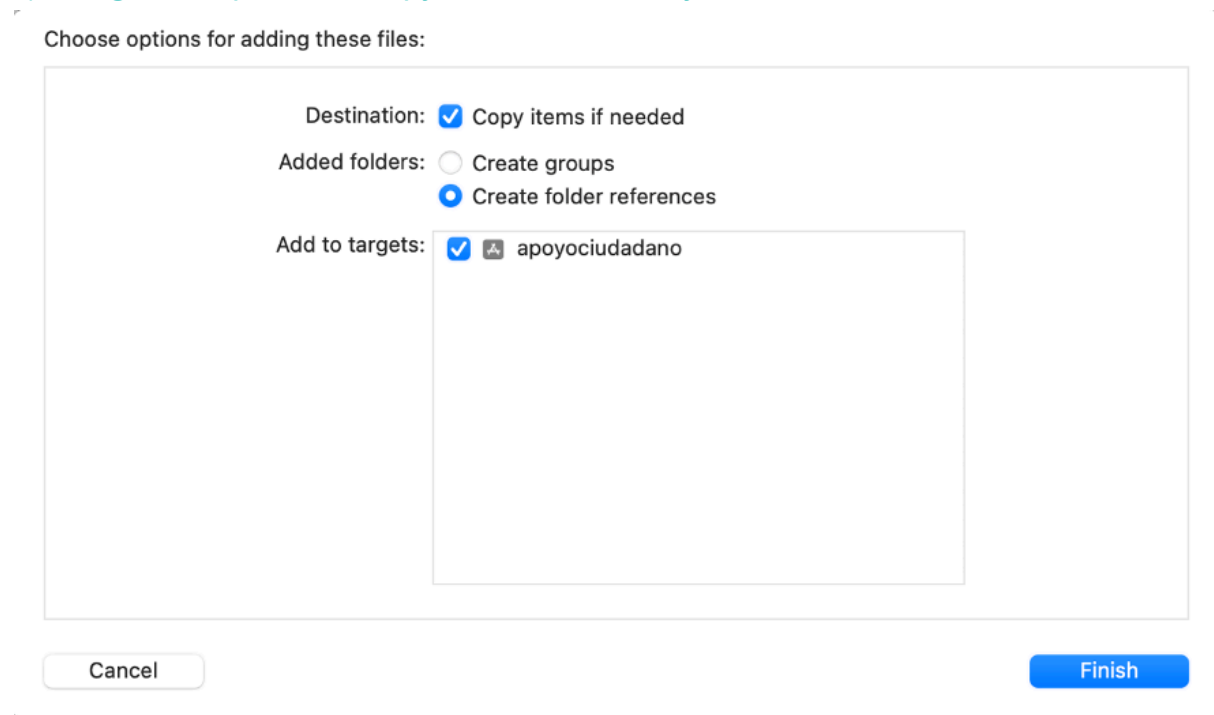Plataforma iOS

Versión 1.0.0

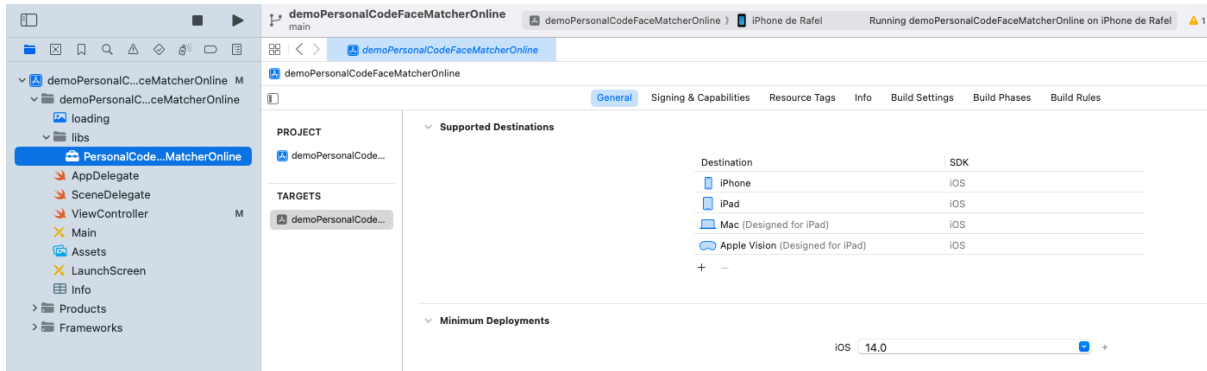**Manual de usuario para el programador iOS de librería Personal Code FACE MATCHER Online**

1)Copiar el Framework PersonalCodeFaceMatcherOnline.framework dentro de la carpeta lib en el proyecto DemoPersonalCodeFaceMatcherOnline
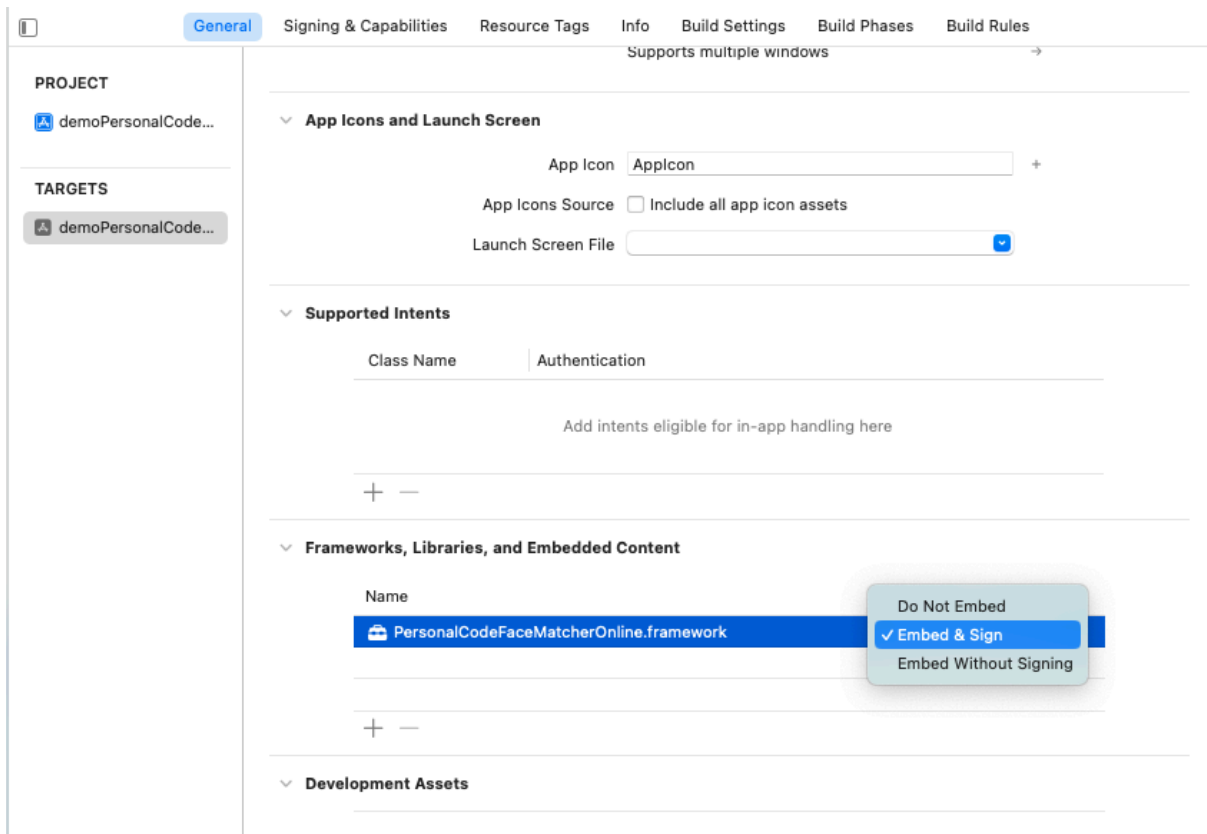

2)Escoger las opciones "Copy items if needed" y "Create folder references"
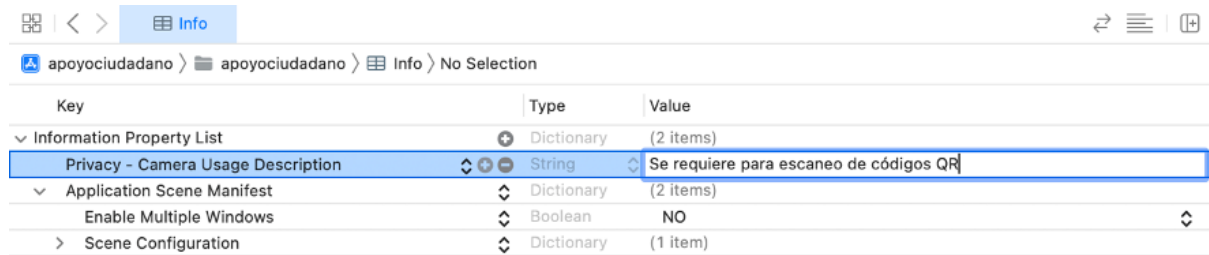
3)Versión mínima debe ser 14.0

4) Dentro de la información del proyecto/General / Frameworks, Libraries, and Embedded Content seleccionar el framework y marcar "Embed & Sign"

5) Incluir dentro de Info.plists: Privacy - Camera Usage Description

Key		Type	Value
∨ Information Property List	⊕	Dictionary	(2 items)
Privacy - Camera Usage Description	⇕⊕⊖	String	Se requiere para escaneo de códigos QR
∨ Application Scene Manifest	⇕	Dictionary	(2 items)
Enable Multiple Windows	⇕	Boolean	NO
> Scene Configuration	⇕	Dictionary	(1 item)

6)Importar la librería PersonalCodeFaceMatcherOnline y extender el delegado PersonalCodeFaceMatcherOnlineDelegate

```swift
import UIKit
import PersonalCodeFaceMatcherOnline
class ViewController: UIViewController, PersonalCodeFaceMatcherOnlineDelegate {


    func onCaptured(face: UIImage) {
        DispatchQueue.main.async{
            self.imagenF1.image = face
        }
    }


    func onFinished(status: Int, description: String, face: UIImage, similarity: Double) {
        print("Similarity \(similarity)")
```

7) Incorporar el Token proporcionado por el equipo de Personal Code

```swift
override func viewDidLoad() {
    super.viewDidLoad()
    // Do any additional setup after loading the view.
    sdk.personalCodeFaceMatcherOnlineDelegate = self

    sdk.loadingGIFImage = "loading"
    sdk.apiUrl = "https://api.facematch.personalcode.com/compare"
    sdk.token=""

}
```

9)Asignar el delegado para recibir eventos

sdk.personalCodeFaceMatcherOnlineDelegate = self